

# Gold Award Task Matrix

1 point	<b>Remembering/ Knowledge</b>	Make a timeline of events.	Sketch some of the settings in the novel and label them with relevant quotations.	Write down what you know / remember about a character's appearance and personality.	Present one of the main events of the story as a diagram e.g. a mind map.
2 points	<b>Understanding</b>	Make a cartoon strip showing a part of the story.	Make a WANTED poster for one of the characters.	Rewrite the story in less than 200 words.	Make a collage from magazine pictures of an event from a book.
3 points	<b>Applying</b>	Construct an author mobile showing title/ illustrations / characters of books	Design a new cover for the book. Remember to include the title, author, blurb and reviews.	Make a travel brochure about places in the story. Use persuasive writing.	Transfer your character into a different setting e.g. the circus. Write a short account of how the character acts and reacts.
4 points	<b>Analysing</b>	Create a consequence wheel, which explores what could happen in the rest of the novel.	Review a chapter in terms of setting, style and characters.	Draw a graph to show an aspect of the book e.g. tension between two characters or the good and bad times for a character.	Write a comparison of two characters from the book. Use evidence from the text to explore similarities and differences.
5 points	<b>Creating</b>	Write a new character into your favourite part of the book so far.	Write a different version of the story to read aloud to younger children. Include illustrations if appropriate.	Create a plan of a game based on the events in the book e.g. snakes and ladders or a card game.	Imagine a character from the book as other objects e.g. a piece of furniture, a type of food. Think of least 10 objects and justify your reasons.
6 points	<b>Evaluating</b>	How successfully did the novel tie up all the loose ends? Present this as a diagram if you wish e.g. as an Archery Target.	Write an account of which character you would most like to spend a day with and why.	Draw a graph which shows how enjoyable you found each chapter. Take 3 of the best chapters and explain your reasons.	Write a book review to be displayed in your classroom.

Colour in the boxes when you have completed the task. Each task can be completed only once. Try to use a different book for each task.